

Jim Halewijn

**Personal information** 

Name Halewijn

**First names** Jimmy Josephus Martinus

Email jimhalewijn@hotmail.nl

# **Education and diploma's**

- **Computer science at Avans University of Applied Sciences** 2017 -2021 Bachelor of Science
- Senior general secondary education at Rodenborch-College 2011 -Study programs: Science and Engineering & Science and Health 2016

## Work experience

- **De Twee Snoeken** 2021 -Full stack developer Now
- 2019 -Cargoguide
- 2021 Parttime Software developer
- **Verel Interiors Expo Retail** 2017 -
- Parttime stand builder 2019
- 2017 **Logistic Force**

As a temporary worker I have worked at various companies, mainly

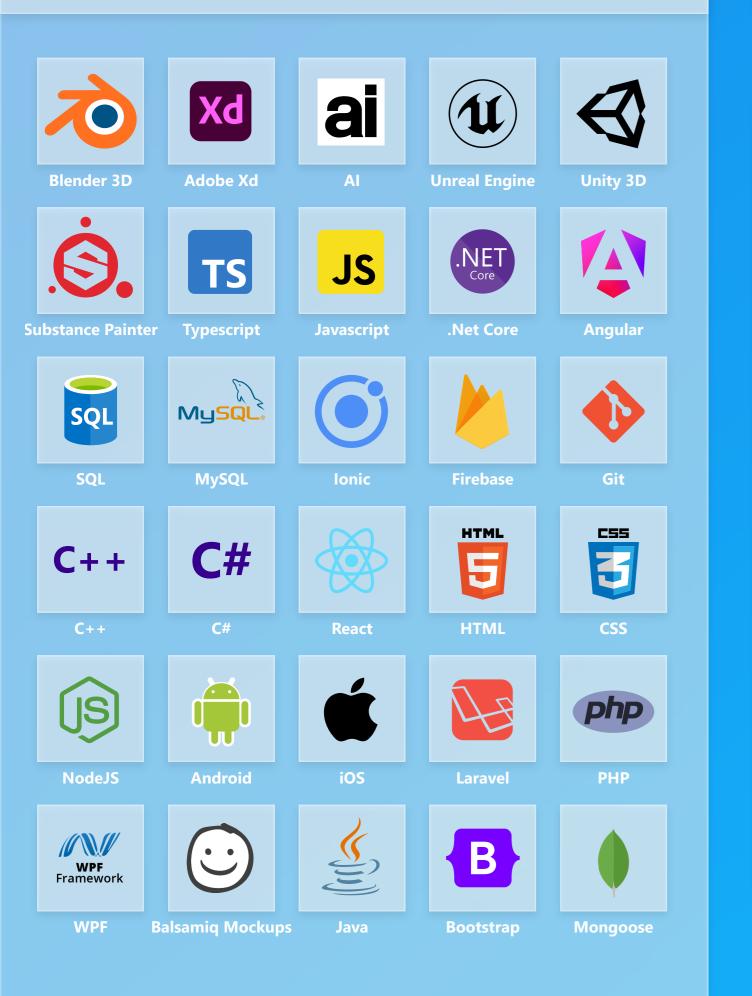
**Birthdate and place** August 20, 1998, Den Bosch

**Nationality** Dutch

LinkedIn linkedin.com/in/jjmhalew

**Portfolio** jimhalewijn.com

**Experience in** 



### Alliance Healthcare and Vos Transport

# Skills

- Good speaking and reading skills in English
- Good typing skills (typing diploma)
- Software Engineer
- Game Development
- Design
- Creativity
- Communication (oral and written)
- Self motivation
- Present

## Leisure

- **3D Modelling, CGI** Since
- I used Blender to create 3D models of my ideas, including both 2013 architecture and objects I wanted in a game.
  - I spent extra time on some projects and built a scene around it.

I set up and applied composition, lighting and animations.

**Programming, Game Development** Since

A young, but experienced programmer taught me the basics of C++ 2017 so that I could get to grips with programming. As the OOP concept became more clear, I started creating games in Unreal Engine, which finally allowed me to see my 3D models come to life.